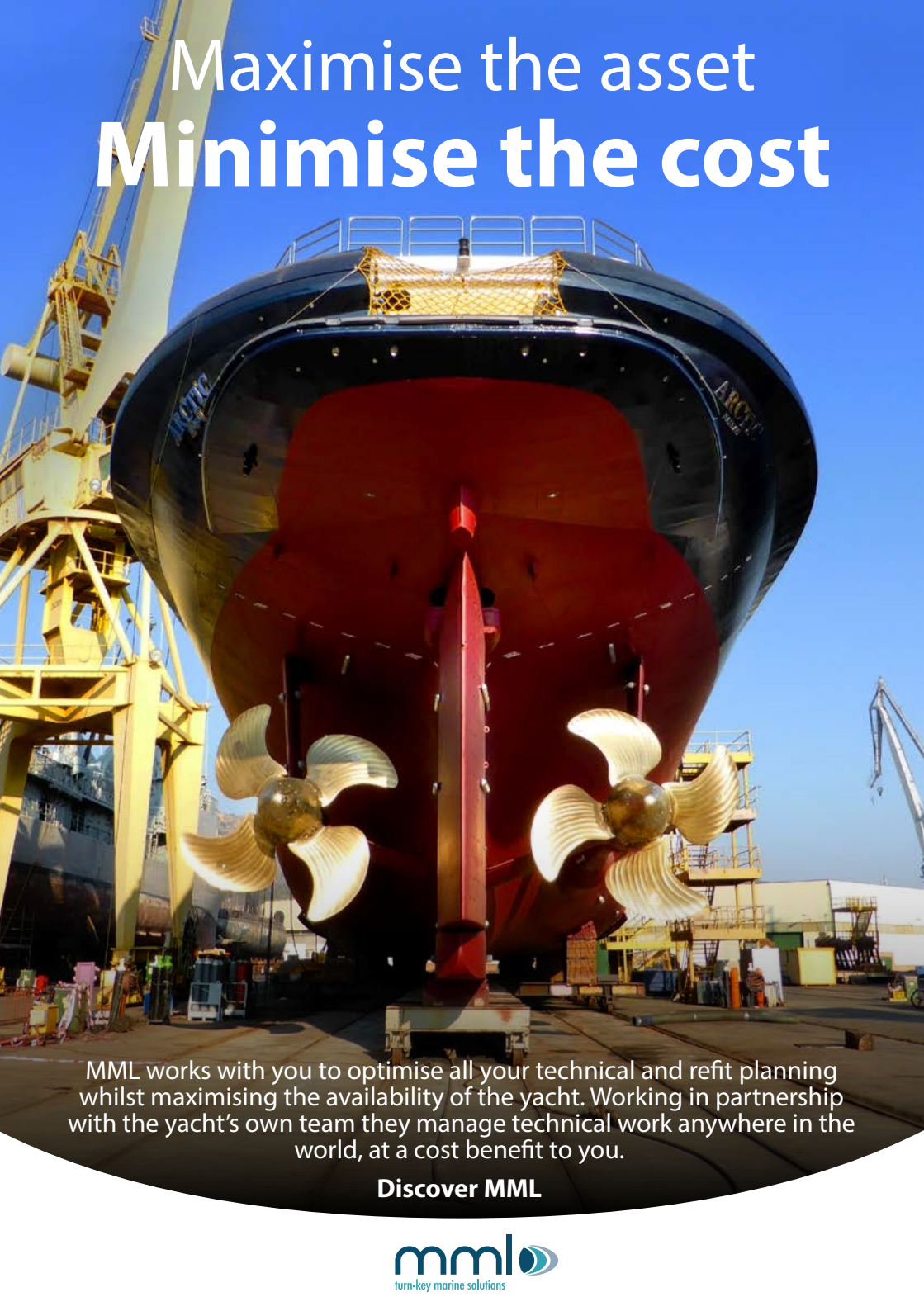


# Maximise the asset Minimise the cost

A large yacht hull is shown in a dry dock, with two large propellers being worked on. The hull is dark blue and red, and the propellers are silver. The yacht is supported by a yellow crane structure. The background shows a clear blue sky and some industrial buildings.

MML works with you to optimise all your technical and refit planning whilst maximising the availability of the yacht. Working in partnership with the yacht's own team they manage technical work anywhere in the world, at a cost benefit to you.

**Discover MML**

# Maximise the asset, Minimise the cost

New Zealand-based MML's specialist marine engineering consultants and project managers work with large yacht captains and crew to manage their technical requirements – routine or otherwise – throughout the yacht's life.

They maximise opportunities within the yacht's cruising schedule for maintenance, upgrades, surveys and refits through careful planning and the use of shipyards and repair facilities globally.

## Cost-positive asset protection

MML's approach to project management goes beyond the immediate project. The team is adept at everything from specification writing to overseeing haul out, refit and warranty work on single projects but crucially, they save the client time in the yard – maximising yacht availability for the owner and their guests - with their proactive and carefully considered forward planning. The team takes a long view of the yacht's lifecycle to ensure the vessel delivers the owner the best return on investment and rate of use.

## Global technical management

- Offer broad range of services
- Provide cost-positive technical support services anywhere in the world; Europe, the Americas, the Middle East and the Asia-Pacific regions
- Formulate strategic partnerships with yacht management and crew to provide through life technical support
- Proactively engage with the vessel management and service providers to plan and schedule all technical work to suit your cruising schedule

